

## Agenda Workshop



### Ziua I

- 09.00 - 10.45 Rolul recrutorului in industria de IT
- 10.45 - 11.00 Pauza de cafea
- 11.00 - 13.00 Structurarea pietei pe tipuri de aplicatii/tipuri de functiuni  
*Web development applications/ Web developer, web designer, UI developer*  
*Desktop applications/ Developer, UIdeveloper, Architect, Business Developer*  
*Compilers*
- 13.00 - 14.30 Pauza de pranz
- 14.30 - 16.00 *Telecom and networking applications/ Software Engineers, Architects*  
*Technical Support/ Level I/II/III, System Administrator, Network Administrator*
- 16.00 - 16.30 Pauza de cafea
- 16.30 - 18.00 *Embedded Software/ Software and Firmware Engineers*  
*Digital design and verification/Desing and Verification Engineers*  
*Analog design/ Analog Designer, Layout Designer*

### Ziua II

- 9.00 - 10.45 Strategie de recrutare – adaptare la domeniu  
Intelegerea postului  
Surse de recrutare  
Strategii de "vanzare" a postului  
Exercitiu pe echipe

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10.45 - 11.00	Pauza de cafea
11.00 - 13.00	Interviu – pe ce punem accent Ce testam? Tipuri de candidati problematici.
13.00 - 14.30	Pauza de pranz  Exercitiu pe echipe – Role play
16.30	Incheiere curs